



SCRATCH

Pathway – Level 2

More Scratch: broadcast, decisions and variables

More Scratch moves beyond the basics introduced in Introduction to Scratch. You will make apps, games and simulations using message broadcasting, if..then and if..then..else decisions and variables.

Explore
Get new skills

Broadcasting spells

Use a magic wand to choose spells and broadcast spell messages to turn sprites into toads and grow and shrink them.



Grow a dragonfly

Make a dragonfly that grows bigger as it eats annoying mosquitos and other insects.



Drum star

Make a clicker game where you earn beats to play new drums and bigger venues



Design

Make design decisions

Next customer please

A shop simulation project where the customer can buy items.



Don't fall in!

Design and create a top-down view obstacle or platform parkour game.



Invent

Create a unique solution

This sprite needs you

Create a virtual pet, character, or nature simulation that the user can interact with to help it.

